

# Coq, an overview

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EJC, Mai 2013

# What is Coq?

- ▶ A “proof assistant”
- ▶ A “formal proof management system” (from Coq webpage)
- ▶ A programming language
- ▶ A specification language
- ▶ An interactive prover
- ▶ A project initiated by Thierry Coquand in 1984, and still under active development. . .

## What is Coq useful for?

- ▶ Formally “certify” existing programs/libraries
- ▶ Build “certified” software
- ▶ Prove or certify mathematical theorems

## What Coq is not?

- ▶ A fast/distributed/component-based programming language
- ▶ A Turing-complete programming language
- ▶ A model-checker
- ▶ A proof checker
- ▶ An automatic prover
- ▶ An oracle
- ▶ Something easy to work with

## What did we learn?

- ▶ There is a single language (`gallina`), for:
  - ▶ programs/functions,
  - ▶ specifications,
  - ▶ proofs.

This is a purely functional language.

- ▶ There is another language (tactics: `Ltac`):
  - ▶ for building/searching proofs,
  - ▶ that can be used interactively.

There are primitive tactics (`intros`, `apply`, `induction`), and rather complex ones (`tauto`, `ring`).

# Principles - Curry-Howard correspondance

“proofs are programs”

$$\begin{array}{ccccccc} p : & (A \rightarrow B) & \rightarrow & (B \rightarrow C) & \rightarrow & A & \rightarrow & C \\ & f & \mapsto & g & \mapsto & x & \mapsto & g(f(x)) \end{array}$$

property $P$		type $T$	(interface)
proof $p$		term $t$	(implementation)
proof-checking		type-checking	
$p \vdash P$		$\vdash t : T$	

# Principles - Gallina

- ▶ Checking a proof is easy: this is just type-checking. . .  
. . . but we need to trust the type-checker.
- ▶ Gallina is a quite small language,
  - ▶ for which type-checking is (easily) decidable;
  - ▶ and still remains really expressive.
- ▶ It relies on a strong theoretical background:
  - ▶ the “Calculus of Inductive Constructions”,
  - ▶ which comes from the  $\lambda$ -calculus.

## Principles - Ltac

- ▶ Sequences of tactics do **not** constitute proofs: tactics produce gallina terms that can be checked by Coq.
- ▶ We don't need to trust tactics: any way to obtain a proof is valid since the proof will be checked.
- ▶ Proofs can actually be searched by other means than Ltac.

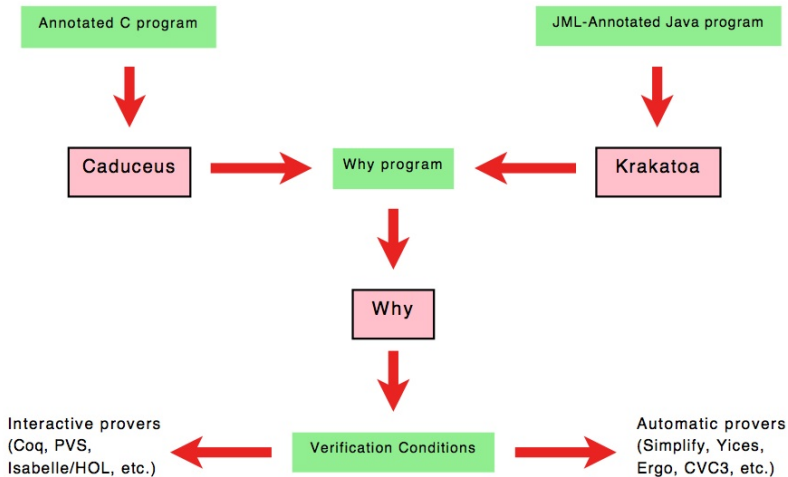


# Prove/certify mathematical theorems

- ▶ We just proved some elementary theorems, more complex ones can be proved too!
- ▶ Two major examples:
  - ▶ Georges Gonthier et al.'s proof of four-colours theorem;
  - ▶ Poplmark challenge.
  - ▶ Feit-Thompson's theorem

## Certify existing software

- ▶ Given an existing program, we might want to prove:
  - ▶ the absence of runtime errors,
  - ▶ termination,
  - ▶ behavioural correctness.
- ▶ **Problem:** sometimes, programs are not written in Coq...
- ▶ A solution: Why and Krakatoa/Caduceus tools.  
(see Jean-Christophe Filliâtre' gallery of certified programs:  
<http://why.lri.fr/examples/>)



## Build certified software

- ▶ If we have to write a new program, why not writing it and certifying it within Coq?
- ▶ Not so realistic, Coq is definitely too slow:
  - ▶ it's interpreted;
  - ▶ integers, floats... are not 'native'.
- ▶ However, Coq programs can be **extracted** to other languages: OCaml, Haskell and Scheme.
- ▶ This is how Xavier Leroy obtained its certified compiler for C:  
`http://compcert.inria.fr/`

## More about the programming language

- ▶ Section mechanism:
  - ▶ allows one to work under hypothesis,
  - ▶ easy way to define polymorphic objects.
- ▶ Module system, functors:
  - ▶ makes it possible to structure code and proofs,
  - ▶ facilitate code reuse.
- ▶ Rather large standard library (functions/theorems):
  - ▶  $\mathbb{N}$ ,  $\mathbb{Z}$ ,  $\mathbb{Q}$ ,  $\mathbb{R}$  ;
  - ▶ logic, relations;
  - ▶ lists, finite sets. . .

## More about the programming language - bis

Dependent types: types may contain (depend on) terms.

- ▶ In OCaml: `list` is a polymorphic type constructor (`list int`, `list float`, `list (list int)`), that is, a function from types to types: `list: Type → Type`.
- ▶ In Coq we can also define functions from terms to types; for example the function `vect: nat → Type`, that associate to each natural number, the set of vectors of that length.
- ▶ For type-checking to remain decidable, we need strong normalization: otherwise, how to decide that  $\text{vect } (f\ 0) = \text{vect } (f\ 1)$  for an arbitrary function  $f: \text{nat} \rightarrow \text{nat}$  ?

## More about the programming language - ter

Inductive constructions: how datatypes and predicates are defined.

- ▶ Inductive nat: Set :=  
| 0: nat  
| S: nat -> nat.
- ▶ Inductive vect (X: Set): nat -> Set :=  
| vnil: vect X 0  
| vcons: forall n, X -> vect X n -> vect X (S n).
- ▶ Inductive le: nat -> nat -> Prop :=  
| le\_n: forall n, le n n  
| le\_S: forall m n, le m n -> le m (S n).

## More about tactics

We have seen some tactics, either quite simple (`apply`), or quite impressive (`ring`).

- ▶ There actually is a tactic language, that makes it possible to build complex tactics from simpler ones;
  - ▶ let's play with it. . .
- ▶ But we can also use Coq itself to resolve some problems!
  - ▶ this is called **reflection**;
  - ▶ let's give an example. . .
- ▶ Last, we can use any external tool in order to find a proof:
  - ▶ Coq can communicate to the outside world through XML documents;
  - ▶ you can use your favorite language to hack a particular tactic.



## Sum-up

- ▶ Coq is a programming language:
  - ▶ purely functional;
  - ▶ interpreted (rather slow), but programs can be extracted to fast, compiled, languages;
  - ▶ one real constraint: all programs terminate.
- ▶ Coq is an expressive specification language:
  - ▶ any mathematical property can be stated.
- ▶ Coq certifies proofs by a simple type-checking algorithm.
- ▶ Coq is a proof assistant:
  - ▶ the interactive mode allows us to prove a theorem progressively, by using tactics;
  - ▶ tactics can be more or less elaborated, and can be defined by the user.

## Related software

- ▶ Why, Krakatoa/Caduceus,
  - ▶ for the analysis of Java and C programs.
- ▶ Isabelle/HOL
  - ▶ Larry Paulson - U. of Cambridge  
& Tobias Nipkow - U. of München
- ▶ Twelf
  - ▶ Karl Crary & Robert Harper - Carnegie Mellon U., USA

## History / people

- ▶ 1984: Thierry Coquand and Gérard Huet implement the Calculus of Constructions (INRIA-Rocquencourt)
- ▶ 1991: Christine Paulin extended it to the Calculus of **Inductive** Constructions
- ▶ 2005: Georges Gonthier et al. use Coq to prove the 4-colours theorem
- ▶ 2008: Xavier Leroy et al. build a certified compiler for C
- ▶ 2012: Feit-Thompson: classification of finite groups of odd order
- ▶ Other developpers: Chet Murthy, Jean-Christophe Filliâtre, Bruno Barras, Hugo Herbelin, Assia Mahboubi and more than thirty people. . .  
TypiCal (formerly LogiCal), ProVal and Marelle projects