

EJCP 2013 — PhD students' presentations

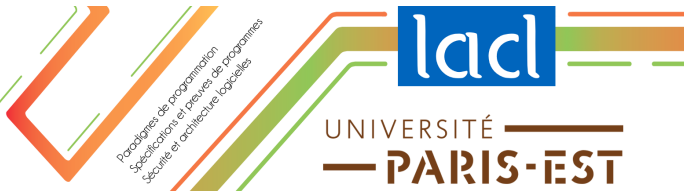
Security against denial of service attacks in wireless sensor networks

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Présentation

- 1 Wireless sensor networks
- 2 Security, availability
- 3 Achieved and future work



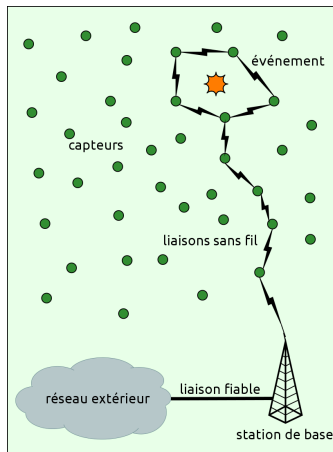
Wireless sensor networks (WSNs)

Architecture of the network

- sensors (*nodes*)
(...sometimes gathered into *clusters*)
- base station

Properties of the sensors

- Wireless communication
- Restricted resources:
 - low computation power
 - few available memory
 - limited energy (batteries)



Application domains

Civil application domains

- detection of forest fires
- measure of pollution level in the air / the water
- monitoring of urban traffic
- measure of seismic activity
- *et cætera*



Military application domains

- communications on battlefield
- detection of chemical / biological / nuclear agents
- *et cætera*



Network security

Several issues:

- confidentiality
- authentication
- traceability / non-repudiation
- availability

My goal:

Fight against denial of service (DoS) attacks
(by preventing them, or detecting and reacting to them)

Denial of service

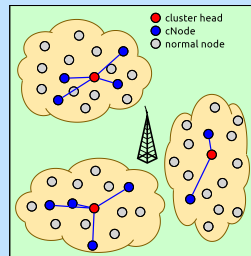
Examples of attacks on every layer (TCP/IP stack)

- 1 **physical:** jamming
- 2 **data link:** collisions, energy exhaustion, unfair use
- 3 **network:** routing attacks (black holes, worm holes, selective drops)
- 4 **transport:** flooding, resynchronization
- 5 **application**

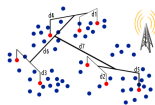
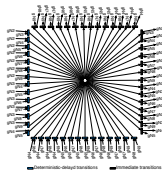
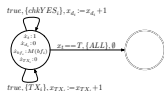
Achieved work

Solution based on nodes monitoring the traffic

- fight against compromised nodes committing flooding and energy exhaustion
- some nodes are designated to watch over the traffic volume
- monitors are periodically re-elected
- in case of detection: sending alert and bypassing the node

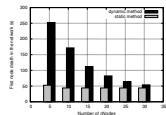
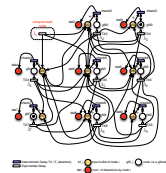
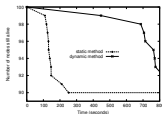
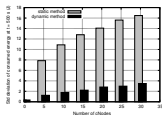


Achieved work



Modelisation — simulation

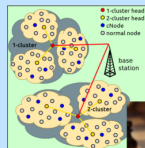
- Markovian processes
- Petri networks
- simulations with ns-3



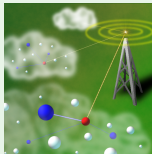
Future work

Several possibilities

- Carry on / extend simulations
- Analyse MAC layer protocols for WSNs
- Theory of games
- MQTT (*machine to machine*)



Thank you!



Do you have any questions?

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